

Diagonalization review

Suppose A is $n \times n$. When there is a basis for \mathbb{R}^n of eigenvectors of A , $\vec{v}_1, \dots, \vec{v}_n$ with corresponding eigenvalues $\lambda_1, \dots, \lambda_n$, then A is similar to a diagonal matrix:
 $A = PDP^{-1}$, $P = [\vec{v}_1 \dots \vec{v}_n]$ and $D = \begin{pmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{pmatrix}$.

ex $A = \begin{bmatrix} 5 & 0 & 0 & 0 \\ 0 & 5 & 0 & 0 \\ 1 & 4 & -3 & 0 \\ -1 & -2 & 0 & -3 \end{bmatrix}$ $\lambda = 5, 5, -3, -3$ (with multiplicities)

$\lambda = 5$ eigenspace:
 $\text{Nul}(A - 5I_4) = \text{Nul} \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 4 & -8 & 0 \\ -1 & -2 & 0 & -8 \end{bmatrix} = \text{Nul} \begin{bmatrix} 1 & 4 & -8 & 0 \\ 0 & 2 & -8 & -8 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
 $= \text{Nul} \begin{bmatrix} 1 & 0 & 8 & 16 \\ 0 & 1 & -4 & -4 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \text{Span} \left\{ \begin{bmatrix} -8 \\ 4 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -16 \\ 4 \\ 1 \\ 1 \end{bmatrix} \right\}$

$\lambda = -3$ eigenspace:
 $\text{Nul}(A + 3I_4) = \text{Nul} \begin{bmatrix} 8 & 0 & 0 & 0 \\ 0 & 8 & 0 & 0 \\ 1 & 4 & 0 & 0 \\ -1 & -2 & 0 & 0 \end{bmatrix} = \text{Nul} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
 $= \text{Span} \left\{ \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right\}$

So $A = PDP^{-1}$ with $P = \begin{bmatrix} -8 & -16 & 0 & 0 \\ 4 & 4 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}$ $D = \begin{bmatrix} 5 & & & \\ & 5 & & \\ & & -3 & \\ & & & -3 \end{bmatrix}$

(Note: to check you can calculate AP and PD , avoiding an inverse.)

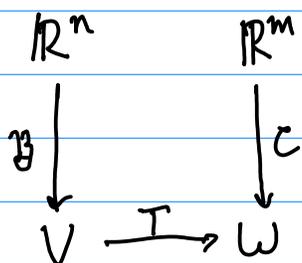
Note also: diagonalization is not unique: the eigenvectors in P may come in any order!

Why diagonalize? A^n and $e^A = \sum_{n=0}^{\infty} \frac{1}{n!} A^n$, which are used for studying dynamical systems, discrete and continuous.

Matrix of a transformation

Let V and W be finite dimensional vector spaces,
 $\dim V = n$, $\dim W = m$, $T: V \rightarrow W$ a linear transformation,
 \mathcal{B} a basis of V and \mathcal{C} a basis of W .

Let us organize all of this!



Question: is there a transformation A from coordinates in \mathbb{R}^n to coordinates in \mathbb{R}^m so that $T(\mathcal{B}\vec{e}_i) = \mathcal{C}A\vec{e}_i$?

Yes: $A = \mathcal{C}^{-1}T\mathcal{B}$ is $\mathbb{R}^n \rightarrow \mathbb{R}^m$. This also gives that $T = \mathcal{C}A\mathcal{B}^{-1}$.

To calculate A , we may go column-by-column:

$$A\vec{e}_i = \mathcal{C}^{-1}T\mathcal{B}\vec{e}_i$$

ex $T: \mathbb{P}^2 \rightarrow \mathbb{P}^2 \quad p(x) \mapsto p'(x)$

$$\mathcal{B} = (1 \ x \ x^2)$$

$$\mathcal{C} = (1-x \ 1+x \ x^2)$$

} all for sake of exercise.

$$\mathcal{C}^{-1}T(\mathcal{B}\vec{e}_1) = \mathcal{C}^{-1}T(1) = \mathcal{C}^{-1}(0) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\mathcal{C}^{-1}T(\mathcal{B}\vec{e}_2) = \mathcal{C}^{-1}T(x) = \mathcal{C}^{-1}(1) = \begin{bmatrix} 1/2 \\ 1/2 \\ 0 \end{bmatrix}$$

$$\mathcal{C}^{-1}T(\mathcal{B}\vec{e}_3) = \mathcal{C}^{-1}T(x^2) = \mathcal{C}^{-1}(2x) = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$$

$$\text{So } A = \begin{bmatrix} 0 & 1/2 & -1 \\ 0 & 1/2 & 1 \\ 0 & 0 & 0 \end{bmatrix}.$$

$$\begin{aligned} \text{test: } T(1+x+x^2) &= \mathcal{C}A\mathcal{B}^{-1}(1+x+x^2) = \mathcal{C}A\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \mathcal{C}\begin{bmatrix} -1/2 \\ 3/2 \\ 0 \end{bmatrix} \\ &= \frac{-1}{2}(1-x) + \frac{3}{2}(1+x) = 1 + 2x. \end{aligned}$$

Full diagram:

$$\begin{array}{ccc} \mathbb{R}^n & \xrightarrow{A} & \mathbb{R}^m \\ \mathcal{B} \downarrow & & \downarrow \mathcal{C} \\ V & \xrightarrow{T} & W \end{array} \quad \begin{array}{l} \text{Coordinate spaces} \\ \\ \text{vector spaces.} \end{array}$$

Or, notice $T(c_1 \vec{b}_1 + \dots + c_n \vec{b}_n) = c_1 T(\vec{b}_1) + \dots + c_n T(\vec{b}_n)$
 $= (T(\vec{b}_1) \dots T(\vec{b}_n)) \vec{c}$

Writing each $T(\vec{b}_i)$ as $\mathcal{C} \vec{a}_i$,
 $= \mathcal{C} (\vec{a}_1 \dots \vec{a}_n) \vec{c}$

Since $\vec{c} = \mathcal{B}^{-1} \vec{v}$, $= \mathcal{C} A \mathcal{B}^{-1} \vec{v}$.

For linear operators $T: V \rightarrow V$, it tends to be useful to have the same basis on either end of T

$$\begin{array}{ccc} \mathbb{R}^n & \xrightarrow{A} & \mathbb{R}^n \\ \mathcal{B} \downarrow & & \downarrow \mathcal{B} \\ V & \xrightarrow{T} & V \end{array}$$

Since we might want to apply T (and thus A) repeatedly.

Here, $T = \mathcal{B} A \mathcal{B}^{-1}$.

"To compute T , find the coordinate vector relative to \mathcal{B} , mult. by A , then use the resulting coordinate to produce a lin. comb. of \mathcal{B} to get a V vector."

We can diagonalize a linear operator by finding a basis \mathcal{B} with respect to which the operator's matrix is diagonal.

ex an $n \times n$ matrix A is a linear operator $\vec{x} \mapsto A\vec{x}$, and $A = PDP^{-1}$ means P is basis of \mathbb{R}^n with respect to which A has diagonal matrix D .

(it is hard finding reasonable non-matrices: f.d.v.space \Rightarrow iso. to \mathbb{R}^n , after all.)

Complex numbers

Real numbers are somewhat anemic: not every polynomial has a root. This is an issue since then not every characteristic polynomial has a root. For instance, $\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ has $\lambda^2 + 1$.

What if we just introduce roots to $\lambda^2 + 1$? The quadratic formula suggests $\pm\sqrt{-1}$ are the two roots: $(\sqrt{-1})^2 + 1 = -1 + 1 = 0$. Let $i = \sqrt{-1}$ be the imaginary root (despite the name, this number is quite real to modern mathematicians).

"complex"
as in
+ real together

Let us throw it in to \mathbb{R} , and let the complex numbers \mathbb{C} be the smallest number system which contains i . In fact, every number in \mathbb{C} is of the form $a + bi$ for $a, b \in \mathbb{R}$ due to the following rules:

$$(i) \quad (a + bi)(c + di) = ac + adi + bci + bdi^2 \\ = (ac - bd) + (ad + bc)i$$

$$(ii) \quad \frac{a + bi}{c - di} \cdot \frac{c + di}{c + di} = \frac{(ac - bd) + (ad + bc)i}{c^2 + d^2}$$

The complex conjugate of $a + bi$ is $\overline{a + bi} = a - bi$. It replaces all instances of i with $-i$. Properties:

$$(1) \quad (a + bi)(\overline{a - bi}) = a^2 + b^2$$

$$(2) \quad \overline{z + w} = \overline{z} + \overline{w} \quad (\text{easy to check})$$

$$(3) \quad \overline{zw} = \overline{z} \overline{w} \quad (\text{easy to check, just takes time})$$

$$(4) \quad \overline{z^{-1}} = \overline{z}^{-1}$$

Thm (Fundamental theorem of algebra) Every non-constant polynomial has at least one complex root.

Consequence: by long division by $x - r$ whenever r is a root, every polynomial is a product of linear factors!

ex $x^3 - 2x^2 + 2x - 1$ has 1 as a root (by inspection)

$$\begin{array}{r} x^2 - x + 1 \\ x-1 \overline{) x^3 - 2x^2 + 2x - 1} \\ \underline{x^3 - x^2} \\ -x^2 + 2x \\ \underline{-x^2 + x} \\ x - 1 \end{array}$$

$$\text{so } = (x-1)(x^2 - x + 1)$$

$$\frac{1 \pm \sqrt{1-4}}{2} \text{ other roots}$$

$$= \frac{1 \pm \sqrt{3}i}{2}$$

$$= (x-1) \left(x - \frac{1+\sqrt{3}i}{2}\right) \left(x - \frac{1-\sqrt{3}i}{2}\right)$$

Another consequence: adding i is enough! All polys have roots!

ex \mathbb{C} is a real vector space.

$$\mathbb{C} = \text{span}\{1, i\}.$$

$\dim \mathbb{C} = 2$ since

$$c1 + di = 0 \text{ implies}$$

$$\sqrt{-1} = \frac{c}{d} \text{ but } -1 \neq \frac{c^2}{d^2} \text{ (positive)}$$

$i: \mathbb{C} \rightarrow \mathbb{C}$ defined by $z \mapsto iz$ is a linear transformation.

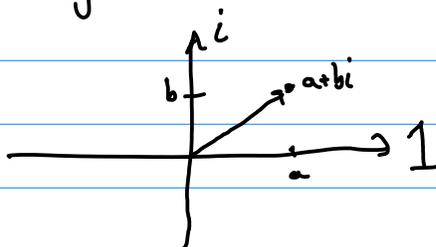
$$i(a+bi) = -b+ai, \text{ so in basis } (1, i),$$

$$\text{matrix is } \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}.$$

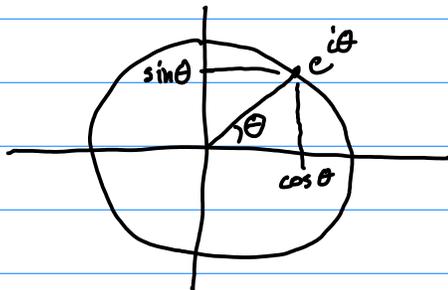
In fact, \mathbb{C} is the same as having $a+bi$ be $\begin{pmatrix} a & -b \\ b & a \end{pmatrix}$.

$\det \begin{pmatrix} a & -b \\ b & a \end{pmatrix} = a^2 + b^2$, which is zero only for the zero matrix.

Argand diagram:



Euler's formula $e^{i\theta} = \cos \theta + i \sin \theta$ is convenient notation justified by Taylor series. On the Argand diagram,



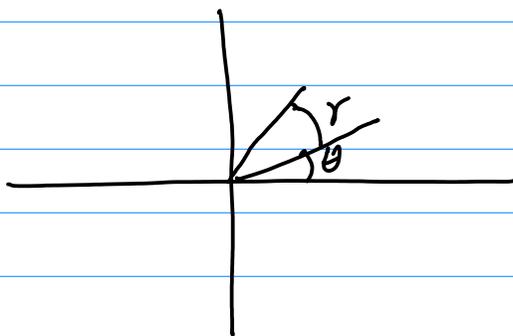
Every complex number can be written as $re^{i\theta}$, for $r \in \mathbb{R}$ non-negative the distance to 0.

for $z = a + bi$

$$z = \sqrt{a^2 + b^2} e^{i \operatorname{atan}(b, a)} \quad \text{or} = \underset{\substack{\uparrow \\ \text{magnitude}}}{|z|} e^{i \underset{\substack{\uparrow \\ \text{argument}}}{\arg(z)}}$$

$\operatorname{atan}(b, a)$ is like $\tan^{-1}(\frac{b}{a})$ but reaches every angle $[0, 2\pi)$

$(re^{i\theta})(se^{i\sigma}) = (rs) e^{i(\theta+\sigma)}$, so angles are added, magnitudes multiplied.

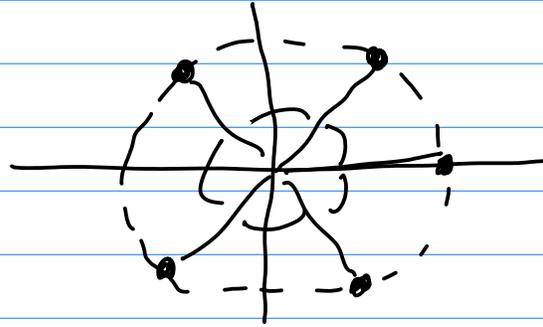


In other words: multiplying \mathbb{C} by $re^{i\theta}$ scales the plane by r while rotating by θ CCW.

$$(re^{i\theta})^n = r^n e^{in i \theta} = r^n (\cos(n\theta) + i \sin(n\theta))$$

ex Solve $z^5 = 1$. For $z = re^{i\theta}$, $r^5 e^{5i\theta} = 1$, so $r=1$ and 5θ is a multiple of 2π . $\theta = 0, \frac{2\pi}{5}, 2 \cdot \frac{2\pi}{5}, 3 \cdot \frac{2\pi}{5}, 4 \cdot \frac{2\pi}{5}$.

Picture:



(vertices of regular pentagon)

Thm If z is a root of a polynomial with real coefficients, so is \bar{z} .

pf If $a_n z^n + \dots + a_1 z + a_0 = 0$

$$\overline{a_n z^n + \dots + a_1 z + a_0} = \bar{0}$$

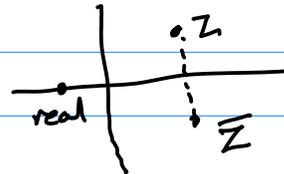
$$\overline{a_n} \bar{z}^n + \dots + \overline{a_1} \bar{z} + \overline{a_0} = 0$$

a_n, \dots, a_0 real, so

$$a_n \bar{z}^n + \dots + a_1 \bar{z} + a_0 = 0$$

Thus \bar{z} is also a root.

For real roots, this says nothing, but for non-real roots, they come in conjugate pairs:



(This means every real poly factors into real quadratic and linear terms.)

ex $\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ has $\lambda = i, -i$

$$\lambda = i: \text{Nul} \begin{bmatrix} -i & -1 \\ 1 & -i \end{bmatrix} = \text{Span} \left\{ \begin{bmatrix} 1 \\ -i \end{bmatrix} \right\}$$

$$\lambda = -i: \text{Nul} \begin{bmatrix} i & -1 \\ 1 & i \end{bmatrix} = \text{Span} \left\{ \begin{bmatrix} 1 \\ i \end{bmatrix} \right\}$$

$$A = PDP^{-1} \quad P = \begin{bmatrix} 1 & 1 \\ -i & i \end{bmatrix} \quad D = \begin{bmatrix} i & \\ & -i \end{bmatrix}$$

This leaves \mathbb{R}^2 to go to \mathbb{C}^2 , a complex (not real) vector space! Same, but \mathbb{C} scalars rather than \mathbb{R} !